



LINCOLN HILLS GOLF COURSE

LOCAL PRACTICES



CHECK- IN

You may pay by cash or credit card at the desk in the Pro Shop. If paying by check, make your check payable to "Lincoln Hills Golf Club". Place your check in the range green ball basket located at the counter near the Posting Computer. No further check-in is required when paying by check.

TEE TIME

All players should arrive and check-in at the Pro Shop at least 30 minutes prior to tee time. Pay fees, enter putting contest (optional) and be ready to leave the staging area 15 minutes before the shotgun time.

FROST DELAY

During the winter, we will occasionally have frost delays or rain outs. You may make your own tee time if you chose to play on these days. YOU WILL BE NOTIFIED ON THE WEBSITE OF THESE CONDITIONS.

FIELD RULES

USGA Rules shall govern all play EXCEPT for the following local rules:

1. Play from RED tees.
2. Winter rules will be announced if in play, mark, lift, place within 6 inches.
3. GPS is allowed for distance only (may not use other functions such as wind speed, etc.) if even on the device, whether used or not, the penalty is disqualification.
4. Only two persons in a foursome is to have their cell phone on (used for emergency situations only).
5. 90-degree cart rule applies, unless stated otherwise.
6. Staked trees, paved cart paths, ground under repair, sprinkler heads, french drains, bridges, relief must be taken, played as immovable obstructions. Mark ball where landed, take a stance, drop one club length, no nearer the hole, "no penalty".

Drop Zones

1. HOLE #3 ORCHARD: If tee shot goes in the native wetland area (inside fenced areas), tee up again. 1 STROKE PENALTY (hitting 3). If any of the following shots go in the native wetland, use the drop zone across the wetlands to the right of the bridge. 1 STROKE PENALTY.
2. HOLE #6 ORCHARD: If you hit in the native wetland area at the end of the fairway by the bridge, hit again, within two club-lengths from where the ball entered the wetland area and no nearer the hole. 1 STROKE PENALTY OR use drop zone after the bridge next to the left side of the cart path 1 STROKE PENALTY.

3. HOLE #14 ORCHARD: If your tee shot goes in the creek, use drop zone on the other side of the creek. 1 STROKE PENALTY.

Native Wetland Areas, Out of Bounds, Lost Ball

If your ball goes in the native wetland area (anything red or yellow), out of bounds (white) or is lost, take a stance from where the ball last went out of play, drop ball within two club-lengths, no nearer the hole. Do not climb over fences. All players in the foursome must agree as to where the ball went out of play. 1 STROKE PENALTY. OR if "Pace of Play" is not affected, play a ball as nearly as possible from the spot from which the original ball was last played. 1 STROKE PENALTY.

Protection of Young Trees

Relief must be taken from any staked tree; play as immovable obstruction. Drop within one club-length no nearer the hole from the nearest point of relief. NO PENALTY.

STAY ON CART PATHS- STAY OFF STREETS.

RESTROOMS

The restrooms in the field are generally unlocked. Restrooms are located on the Orchards' #1, #6 and #13. On the Hills they are located on #6 and #12. In the spirit of Pace of Play, if only two golfers have to stop, have the other twosome go on ahead and tee off.

POINTS OF ETIQUETTE

1. Tee off within two club lengths behind the front edges of the tee markers. In stroke play you will incur a two-stroke penalty if outside these guidelines, and must then play from within the proper area.
2. Partners: stand outside the tee box as she tees off.
3. Hit a provisional ball if you think you might not be able to find your ball or it is out of bounds. You will be hitting three.
4. Do not hold up play by placing your clubs back in the bag after you hit; wait until next stop.
5. On the green: do NOT walk on someone else's lie.
6. It is okay to ask someone to mark their ball on the green. If you hit someone else's unmarked ball on the green it is a two stroke penalty.
7. Watch the ball of EVERY member of foursome not just your ball.

GENERAL GOLF POLICIES

1. Adhere to cart policies as dictated by the home course.
2. When in the fairway the ball furthest from the hole typically hits first. Ready golf is acceptable. All other players should have clubs ready for play.

3. The player closest to the hole should tend for others and remove the flag when everyone is on. When removing the flag, it should be placed perpendicular just off the green. A 2-stroke penalty incurs if player hits the flag stick. The first player to putt out is to replace the flag.
4. Mark your ball on the putting green ALWAYS; a 2-stroke penalty incurs if player hits a ball at rest; moved ball should be replaced to original position with no penalty.
5. Limit searching for a lost ball to five minutes; however, to pick up the pace of play, be realistic and declare the ball lost within two minutes. Others in your group should hit before helping to look for the lost ball.
6. Yardage markings are imbedded in the field. Electronic distance devises are allowed.

CLINICS / LESSONS

Our Golf Pros offer clinics and lessons on a regular basis. These can be very helpful for new golfers and when experiencing downturns in your game. Check with the Pro Shop for details.